

Movian - Bug #3380

Movian compiled with clang is slower and buggy

03/20/2018 04:17 PM - Dean Kasabow

Status:	New	Start date:	03/20/2018
Priority:	Normal	Due date:	
Assignee:	Andreas Smas	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Target version:		Platform:	Android
Found in version:	5.0.508+		
Description			
<p>Aside from the apk size difference, movian compiled with clang/clang++ (7339KB) crashes more often and is a lot slower, compared to gcc/g++ build (6884KB).</p> <p>It is most obvious with plugins and regex calculations, but also the GUI in general.</p> <p>I compiled movian with gcc/g++ and it is much better (like it was in 5.0.491). Works fine on:</p> <p>MiBox3 (Android 7) Sony TV (Android 6.0.1) Lenovo P1 (Android 6.0.1)</p>			

History

#1 - 03/20/2018 05:26 PM - Dean Kasabow

The thing that prevented build 5.0.507 from running on my 6.0.1 devices I guess was CFLAGS_com += -D_FILE_OFFSET_BITS=64.

With it - movian crashes on startup, without it all is ok (even with gcc).

#2 - 03/25/2018 01:46 PM - Dean Kasabow

Ok, ignore my previous conclusion about clang/gcc. I guess it was just that day that everything seems to run slow
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