

## Movian - Bug #1873

### ST crashes on the launch if you bookmarked any folder from NTFS drive on the homescreen

01/22/2014 03:08 PM - Cheat 2 Win

<b>Status:</b>	Fixed	<b>Start date:</b>	01/22/2014
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	Andreas Smas	<b>% Done:</b>	100%
<b>Category:</b>	Filesystem	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	4.4	<b>Platform:</b>	PS3
<b>Found in version:</b>	4.3.725		
<b>Description</b>			
<p>I hooked up my external HDD to my PS3 and started Showtime. Everything seemed to be working great, so I bookmarked a folder from it on the main page.</p> <p>Later, I started Showtime again and it crashed to the XMB. I tried again and this time it froze the PS3. I reinstalled it and it began working fine again. So I tried to see if the problem was the external HDD. I hooked it back up and set it all up as I had before, once again bookmarking it. I exited Showtime and booted it up again, only to see it crash to the XMB and freeze my PS3 again on the second try.</p> <p>I went ahead and reinstalled it once again. I set it all up as I had before, but this time I did not bookmarked it. But I did browsed the external HDD, to see if the problem was just me bookmarking it. But as I tried to open a folder (which Showtime previously had no problem opening), it crashed to the XMB. I started Showtime once more and it was working as normal.</p>			

#### Associated revisions

##### Revision 798ca572 - 01/25/2014 04:05 AM - Andreas Smas

Fix libntfs so it doesn't crash on unknown volumes

Fixes #1873

##### Revision e99df7e9 - 01/25/2014 04:10 AM - Andreas Smas

Fix typos in libntfs

Fixes #1873

#### History

##### #1 - 01/22/2014 03:19 PM - Andreas Smas

- Status changed from New to Need feedback

Please attach logfile, see [\[\[logging\]\]](#) for how to do this.

##### #2 - 01/22/2014 09:32 PM - Cheat 2 Win

- File *showtime.log.4* added

Logfile attached.

**#3 - 01/23/2014 08:10 AM - Leonid Protasov**

- Category set to Subtitles
- Assignee set to Andreas Smas

Can you please attach:

- Being Human - S01E01 - Episode 1.srt
- Being Human - S01E01 - Episode 1.avi

**#4 - 01/23/2014 08:25 AM - Leonid Protasov**

But it crashed on scanning ntfs0://Os Meus Vídeos/Filmes  
Try just open Showtime and enter to that folder. Will it crash?

**#5 - 01/23/2014 08:27 AM - Leonid Protasov**

- Subject changed from Showtime crashes with an external NTFS HDD and freezes PS3. to Thread fa\_open crashes when opening some folders on external NTFS HDD and freezes PS3

**#6 - 01/23/2014 09:22 PM - Cheat 2 Win**

- File Being Human - S01E01 - Episode 1.srt added
- File Being Human - S01E01 - Episode 1.avi added

.srt and .avi attached.

- Try just open Showtime and enter to that folder. Will it crash?

Tried just that, it didn't crashed. It seems to me that Showtime only crashes and consequently freezes the PS3 if we bookmark a folder from the external NTFS HDD. Unfortunately I do not have a logfile for that occurrence.

Maybe it crashing on trying to enter that folder was just a one-time thing?

**#7 - 01/24/2014 07:33 PM - Leonid Protasov**

I know how to reproduce:

1. Connect NTFS drive
2. Go into any folder and make bookmark to home screen via page menu
3. Exit Showtime.

You can't run Showtime anymore - it crashes on the run. If you connect via ftp and delete the bookmark file - ST runs fine. Bookmark file content is:

```
[
  {
    "id": "4f14889df1a51b198fa23c5b145d6bbb55ab6d62",
    "title": "Showtime",
    "svctype": "other",
    "url": "ntfs0://Showtime"
  }
]
```

Log:

--MARK-- START

00:00:00.000: SYSTEM [INFO]:Showtime 4.3.742.g31db36 starting. 2 CPU cores  
00:00:00.000: THREADS [DEBUG]:Created thread callout (0x10800e3)  
00:00:00.022: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/dismissed\_news -- No such file or directory  
00:00:00.035: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/netinfo -- 36 bytes. File OK  
00:00:00.038: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/dev -- 201 bytes. File OK  
00:00:00.039: core [DEBUG]:Loading resources from zip:///dev\_hdd0/game/HTSS00003/USRDIR/showtime.self  
00:00:00.612: blobcache [INFO]:Initialized: 165 items consuming 2240086 bytes on disk in /dev\_hdd0/game/HTSS00003/USRDIR/cache/bc2  
00:00:00.614: THREADS [DEBUG]:Created thread blobcache (0x10800e4)  
00:00:00.615: THREADS [DEBUG]:Created thread metadata (0x10800e5)  
00:00:00.671: DB [DEBUG]:Opened database /dev\_hdd0/game/HTSS00003/USRDIR/settings/metadb/meta.db pages: free=666 total=894  
00:00:00.672: DB [DEBUG]:metadb: At current version 16  
00:00:00.709: DB [DEBUG]:Opened database /dev\_hdd0/game/HTSS00003/USRDIR/settings/kvstore/kvstore.db pages: free=0 total=1371  
00:00:00.710: DB [DEBUG]:kvstore: At current version 2  
00:00:00.711: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/subtitleproviders -- No such file or directory  
00:00:00.713: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/subtitles -- No such file or directory  
00:00:00.715: THREADS [DEBUG]:Created thread deco (0x10800e6)  
00:00:00.726: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/keyring -- 197 bytes. File OK  
00:00:00.727: libav [INFO]:Lavf54.20.3, Lavc54.35.0, Lavu52.3.0  
00:00:00.762: Freetype [DEBUG]:Loaded 'Liberation Sans' [Regular] domain:1  
00:00:00.778: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/glw -- 51 bytes. File OK  
00:00:00.810: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/fontstash -- 28 bytes. File OK  
00:00:00.824: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/keymaps2/global -- No such file or directory  
00:00:01.033: THREADS [DEBUG]:Created thread service probe (0x10800e7)  
00:00:01.050: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/allSourcesOrder -- 452 bytes. File OK  
00:00:01.075: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/httpcookies -- 13791 bytes. File OK  
00:00:01.079: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/indexer -- No such file or directory  
00:00:01.080: THREADS [DEBUG]:Created thread indexer (0x10800e8)  
00:00:01.081: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/faconf -- No such file or directory  
00:00:01.083: THREADS [DEBUG]:Created thread PC:js (0x10800e9)  
00:00:01.084: THREADS [DEBUG]:Created thread PC:mp (0x10800ea)  
00:00:01.084: playqueue [DEBUG]:Shuffle set to off  
00:00:01.085: playqueue [DEBUG]:Repeat set to off  
00:00:01.086: THREADS [DEBUG]:Created thread audioplayer (0x10800eb)  
00:00:01.086: playqueue [DEBUG]:Nothing on queue, waiting  
00:00:01.087: THREADS [DEBUG]:Created thread PC:navigator (0x10800ec)  
00:00:01.088: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/bookmarks -- No such file or directory  
00:00:01.090: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/bookmarks2 -- 135 bytes. File OK  
00:00:01.099: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/audiomixer -- 24 bytes. File OK  
00:00:01.101: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/selectedviews -- No such file or directory  
00:00:01.115: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/pluginconf -- 48 bytes. File OK  
00:00:01.116: THREADS [DEBUG]:Created thread swinst (0x10800ed)  
00:00:01.128: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/i18n -- 105 bytes. File OK  
00:00:01.283: JS [DEBUG]:Add auth handler for ^http://.\*.galanov.net.\*  
00:00:01.288: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/plugins/HDSerials -- No such file or directory

00:00:01.291: JS [DEBUG]:Add route for ^HDSerials:news:(.\*)  
00:00:01.293: JS [DEBUG]:Add route for ^HDSerials:common-categories:(.):(.\*):(.\*)  
00:00:01.314: JS [DEBUG]:Add route for ^HDSerials:sub-categories:(.):(.\*):(.\*):(.\*)  
00:00:01.314: i18n [INFO]:Loading language ru\_RU  
00:00:01.315: JS [DEBUG]:Add route for ^HDSerials:filter-videos:(.):(.\*)  
00:00:01.317: JS [DEBUG]:Add route for ^HDSerials:video:(.):(.\*)  
00:00:01.318: JS [DEBUG]:Add route for ^HDSerials:start  
00:00:01.329: i18n [DEBUG]:Default charset is auto  
00:00:01.354: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/videoplayback -- 30 bytes. File OK  
00:00:01.386: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/spuminer -- 34 bytes. File OK  
00:00:01.388: THREADS [DEBUG]:Created thread miner (0x10800ee)  
00:00:01.402: THREADS [DEBUG]:Created thread spuminer (0x10800ef)  
00:00:01.406: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/tmdb -- No such file or directory  
00:00:01.409: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/tvdb -- No such file or directory  
00:00:01.410: THREADS [DEBUG]:Created thread asyncio (0x10800f0)  
00:00:01.417: JS [DEBUG]:Add route for ^baskino:top  
00:00:01.425: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/ftpserver -- 17 bytes. File OK  
00:00:01.426: JS [DEBUG]:Add route for ^baskino:indexURL:(.\*)  
00:00:01.426: TCP [INFO]:ftp-server: Listening on port 2121  
00:00:01.426: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/runcontrol -- No such file or directory  
00:00:01.427: TCP [INFO]:http-server: Listening on port 42000  
00:00:01.427: runcontrol [DEBUG]:Sleep timer set to 60  
00:00:01.428: SPU [DEBUG]:Initializing SPUs  
00:00:01.431: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/upnp -- 52 bytes. File OK  
00:00:01.432: JS [DEBUG]:Add route for ^baskino:movies  
00:00:01.432: JS [DEBUG]:Add route for ^baskino:novideo  
00:00:01.433: THREADS [DEBUG]:Created thread sstp (0x10800f1)  
00:00:01.434: JS [DEBUG]:Add route for ^baskino:vk:(.):(.\*)  
00:00:01.434: JS [DEBUG]:Add route for ^baskino:bk:(.):(.\*)  
00:00:01.434: JS [DEBUG]:Add route for ^baskino:kinostok:(.):(.\*)  
00:00:01.435: JS [DEBUG]:Add route for ^baskino:metaua:(.):(.\*)  
00:00:01.435: JS [DEBUG]:Add route for ^baskino:armtube:(.):(.\*)  
00:00:01.435: JS [DEBUG]:Add route for ^baskino:moonwalk:(.):(.\*)  
00:00:01.435: JS [DEBUG]:Add route for ^baskino:megogo:(.\*)  
00:00:01.436: JS [DEBUG]:Add route for ^baskino:index:(.\*)  
00:00:01.436: JS [DEBUG]:Add route for ^baskino:start  
00:00:01.456: SPUMINER [DEBUG]:Connected to m1.lonelycoder.com:9898  
00:00:01.479: Settings [DEBUG]:Trying to load  
/dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/upnp\_upnp\_uuid\_0de4dd55-ffa-4f99-8fa7-97002cb3c807\_urn\_upnp-org\_serviceId\_ContentDirectory  
ContentDirectory\_0 -- No such file or directory  
00:00:01.496: Freetype [DEBUG]:Loaded 'VAGRuntschriftDLig2' [Regular] domain:0  
00:00:01.513: JS [DEBUG]:Add route for ^docuim:best  
00:00:01.513: JS [DEBUG]:Add route for ^docuim:indexPage:(.\*)  
00:00:01.514: JS [DEBUG]:Add route for ^docuim:nowplay  
00:00:01.514: JS [DEBUG]:Add route for ^docuim:index:(.):(.\*)  
00:00:01.515: JS [DEBUG]:Add route for ^docuim:start  
00:00:01.580: Freetype [DEBUG]:Loaded 'SCE-PS3 NewRodin JPN' [Regular] domain:0  
00:00:01.624: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/plugins/ex.ua -- 18 bytes. File OK  
00:00:01.627: JS [DEBUG]:Add route for ^ex\_ua:playmego:(.\*)  
00:00:01.627: JS [DEBUG]:Add route for ^ex\_ua:index:(.\*)  
00:00:01.627: JS [DEBUG]:Add route for ^ex\_ua:start  
00:00:01.628: Freetype [DEBUG]:Loaded 'SCE-PS3 YD gd Medium ' [Regular] domain:0  
00:00:01.714: Freetype [DEBUG]:Loaded 'DFHeiW5-A' [Regular] domain:0

00:00:01.720: JS [DEBUG]:Add route for ^brb\_to:updates  
00:00:01.720: JS [DEBUG]:Add route for ^brb\_to:index:(.\*)  
00:00:01.720: JS [DEBUG]:Add route for ^brb\_to:listRoot:(.):(.)  
00:00:01.721: JS [DEBUG]:Add route for ^brb\_to:listFolder:(.):(.)  
00:00:01.721: JS [DEBUG]:Add route for ^brb\_to:playOnline:(.):(.)  
00:00:01.721: JS [DEBUG]:Add route for ^brb\_to:play:(.)  
00:00:01.722: JS [DEBUG]:Add route for ^brb\_to:start  
00:00:01.777: Freetype [DEBUG]:Loaded 'SCE-PS3 Capie KANA' [Regular] domain:0  
00:00:01.786: JS [DEBUG]:Add route for ^lubetube:play:(.):(.)  
00:00:01.822: Settings [DEBUG]:Read /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/managed\_service2/PS3 HDD -- 14 bytes. File OK  
00:00:01.822: JS [DEBUG]:Add route for ^lubetube:sorting:(.):(.)  
00:00:01.823: JS [DEBUG]:Add route for ^lubetube:category:(.):(.)  
00:00:01.846: Settings [DEBUG]:Trying to load /dev\_hdd0/game/HTSS00003/USRDIR/settings/settings/managed\_service2/BluRay Drive -- No such file or directory  
00:00:01.847: JS [DEBUG]:Add route for ^lubetube:pornstar:(.):(.)  
00:00:01.847: JS [DEBUG]:Add route for ^lubetube:pornstars  
00:00:01.848: navigator [INFO]:Opening page:home  
00:00:01.848: JS [DEBUG]:Add route for ^lubetube:movies:(.):(.)  
00:00:01.848: JS [DEBUG]:Add route for ^lubetube:categories  
00:00:01.899: JS [DEBUG]:Add route for ^lubetube:start  
00:00:01.934: PANIC [EMERG]:Thread service probe (0x10800e7) crashed (r=0x80010005)  
00:00:01.949: PANIC [EMERG]:Thread list (self=0x10800e1)  
00:00:01.950: PANIC [EMERG]:0x10800f1: ssdp  
00:00:01.951: PANIC [EMERG]:0x10800f0: asyncio  
00:00:01.951: PANIC [EMERG]:0x10800ef: spuminer  
00:00:01.952: PANIC [EMERG]:0x10800ee: miner  
00:00:01.953: PANIC [EMERG]:0x10800ed: swinst  
00:00:01.954: PANIC [EMERG]:0x10800ec: PC:navigator  
00:00:01.954: PANIC [EMERG]:0x10800eb: audioplayer  
00:00:01.955: PANIC [EMERG]:0x10800ea: PC:mp  
00:00:01.956: PANIC [EMERG]:0x10800e9: PC:js  
00:00:01.957: PANIC [EMERG]:0x10800e8: indexer  
00:00:01.957: PANIC [EMERG]:0x10800e7: service probe  
00:00:01.958: PANIC [EMERG]:0x10800e6: deco  
00:00:01.959: PANIC [EMERG]:0x10800e5: metadata  
00:00:01.960: PANIC [EMERG]:0x10800e4: blobcache  
00:00:01.960: PANIC [EMERG]:0x10800e3: callout  
00:00:01.961: PANIC [EMERG]:0x10800e2: PC:global  
00:00:01.962: PANIC [EMERG]:0x10800e0: main  
00:00:02.044: JS [DEBUG]:Add route for ^megogo:genres:(.):(.)  
00:00:02.046: JS [DEBUG]:Add route for ^megogo:videos:(.):(.)

## #8 - 01/24/2014 08:12 PM - Cheat 2 Win

All good with it.

This was the exact way it happened: plugged in my external HDD, turned on my PS3, turned on the Internet, started Showtime, turned on the external HDD, browsed it and started some videos. Everything was okay (apart from the subtitles not showing). Bookmarked it and exited Showtime. Turned off the Internet and the PS3.

The next day I turned on the PS3 and started Showtime (without turning on the Internet or plugging in the HDD). It failed to load/crashed to the XMB so I tried again and it froze completely. I had to hold down the power button for it to turn off.

I gave it another go after, but this time I plugged in the HDD before turning on the PS3 and I think I turned on the Internet too, but I'm not sure. The exact same thing happened when trying to start Showtime: it failed to load/crashed to the XMB and when I tried again it froze completely.

I reinstalled and I bookmarked it again. And the same thing happened once more, so it seemed to me that if I bookmarked a folder from the HDD, Showtime would freeze my PS3. So I had to reinstall once more, but this time I did not bookmarked it. The only problem I got then was that it crashed to the XMB when I entered that folder (probably just bad luck), but at least it seems to be working fine, i.e.: I didn't had to reinstall like before.

**#9 - 01/24/2014 08:18 PM - Leonid Protasov**

- Subject changed from *Thread fa\_open crashes when opening some folders on external NTFS HDD and freezes PS3 to ST crashes on the launch if you bookmarked any folder from NTFS drive on the homescreen*

- Category changed from *Subtitles to Filesystem*

- Priority changed from *Normal to High*

**#10 - 01/24/2014 08:19 PM - Leonid Protasov**

- Target version set to *4.4*

**#11 - 01/24/2014 08:24 PM - Leonid Protasov**

Thread service is crashing on probing bookmarks ntfsX drives ("url": "ntfs0://Showtime")...

Log is above.

**#12 - 01/25/2014 04:05 AM - Andreas Smas**

Bug in libntfs

**#13 - 01/25/2014 04:05 AM - Andreas Smas**

- Status changed from *Need feedback to Accepted*

**#14 - 01/25/2014 04:05 AM - Andreas Smas**

- Status changed from *Accepted to Fixed*

- % Done changed from *0 to 100*

Applied in changeset git|commit:798ca572d7451e4b280688908194b7e87916726f.

**Files**

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showtime.log.4	34.3 KB	01/22/2014	Cheat 2 Win
Being Human - S01E01 - Episode 1.srt	53 KB	01/23/2014	Cheat 2 Win
Being Human - S01E01 - Episode 1.avi	216 MB	01/23/2014	Cheat 2 Win